# **Distributor Samples, Casino Samples & Game Advertisements** Gaming Checks for Gaming Suppliers.



Several specific types of gaming checks developed as a result of the business relationships that existed within the early gaming industry in the United States. Over the past century several hundred businesses supplied equipment to professional gamblers and to a lesser extent to private individuals.



Despite the representations of many of these suppliers, only a very few were the actual manufacturers of the products they sold. Frequently gaming or "club equipment" companies offered products under their label but not of their manufacture. During most of the 20th century the number of actual manufacturers of gaming checks was very small.

Between 1900 and 1945 most of the custom gaming checks were produced by the United States Playing Card Co. Following the purchase of the U.S.P.C. production facitities by the Burt Co. of Porland, Maine around the mid-1940's the vast majority of the gaming checks in the

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United States were produced in Burt's facility



The Burt company made gaming checks for most of the distributers and offered them the exclusive use of molds that they could claim to be their own "registered" and "patened" design.



#### **Manufacturer's Samples**

As a result of this arrangement, each distributor usually had advertising samples produced that allowed them to show customers their exclusive mold design along with the range of colors that they could offer.

These samples were primarily produced for internal use in the gaming industry and were rarely seen by the public. Today these samples represent a distinctly seperate and highly collectible group of gaming checks and chips.



Distributors would offer their "exclusive" mold along with a stated number of colors that in reality reflected the colors available from a single manufacturer.

This system provided for both uniformity and security in the industry.





Distributors, including those that manufactured, produced samples of their checks for customers and advertising purposes. These highly collectible chips would feature at least the companies's initials, but most likely their full name, address and logo.



By offering the distrubutors customized advertising pieces, the manufacturers were able to structure a system that put them one step removed from the ultimate customer and gave the distributors greater independence for competition.











## **Color Samples**

Most distributors had samples of their mold designs produced in the range of colors that they offerd for sale. In the early 1930's ten to twelve colors were common. By the 1980's advances in technology had produced an almost unlimited range of colors. Despite manufacturers best efforts, however, batch coloration can vary slightly due to different material suppliers or slight variances in the mixing procedure. This sample set of the Paul-son company features 65 different colors.





#### **Casino Order Samples**

A second type of gaming check sample was developed for the internal record keeping of the industry.



Inlaid checks had to be produced by the manufacturer, but color chip blanks were made available to the distributors who would create their own hot stamped checks to meet customer orders. Thus, the records of production of hot stamped checks were kept by each individual distributor while the manufacturer kept records of the inlaid checks from a number of distributors.

Throughout the industry, distributors tended to keep their records of hot stamped checks in a somewhat similar fashion. In most instances they would create a file card bearing the customer's name and address and order along with a sample of the hot stamp they had used. This system provided the distributor with a fairly fool-proof method of avioding duplication of hot stamps and initial combinations over the years. Most of the distrubutors kept record cards in place of actual samples of the chips to reduce the bulk of their filing. In a few instances where the distrubutor was also the manufacturer, they would keep a sample of the chips to insure that re-orders were accurately filled.

0. It Rid 100 - White 100 - Lat Blug - Lit learen - Afellow John & Daly Mill Bar anacouda - Mont

Hunt & Co. record envelope & example.

Because the manufacturer's were the only ones who could make inlaid checks, they had to supply their distributors with some type of record of their inlaid check orders. To satisty this need, the manufacturers would send out a small number of notched

Chas. A. Men Arabi, La.	reux,	CLUB	Portuge
Jan. 25, 19	55.	Apr. 10,	1955
Hed 200 Lav. 200 pink 200 Green 200 Blue 200 yellow 200 wite 200	" RIVERVIEW Special Die	20 Each CLUB*	- Red Lavender Pink Green Blue Yellow White
	Repla	acoment for	N. 0. 1967

H.C. Mason & Co. customer card

checks along with the order information. These notched casino samples constitute a special type of gaming check. They are original sample checks in the actual color manufactured for the customer.







Sample of a manufacturer's card with order information and notched samples

The Burt Co. would often send out notched checks taped to an order card providing the distributor with all of the information that he needed for a reorder. A similar card was kept on file at the Burt Co. to guarantee uniformity.







## Patterns

In a number of special instances manufacturers have made color combinations for a specific casino. These "patterns" constitute a special type of sample in that they are specific, rather than generic but they are not an example of the final order.





Harvey's Bicentennial Trial

Frequently patterns may have an unfinished edge or other irregularity not found on a standard issue. These samples are used for tests of survelience equipment and as proposed colors and insert / inlay combinations for casino management approval. Patterns have become more common as state regulators have required more rigerous approval procedures.

### Game Advertisements

With the rapid expansion of gaming around the world, the number of gaming industry expositions have grown. One of the results of these expositions has been the production of gaming checks for specific games that are being introduced to the industry. These advertising gaming checks feature the specific game logo and contact information and are used in the demonstration of the game.



